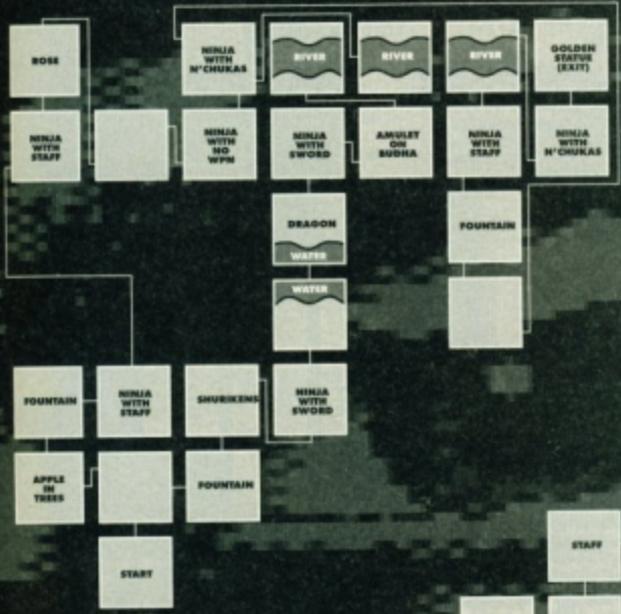


T NINJA

Level two - The Wasteland



On the very first screen get the claw from the right hand statue. When you get to the cliff face hold nothing but the claw, walk up to the cliff and your Ninja should climb up.

Walk along, jump the chasm, dispose of the baddies (with your shurikens) and collect the apple. When you get to the wall, descend backwards using only the claw. Be sure to descend on the right hand side or you'll plummet.

Cross the river using the middle two stepping stones, get the glove then charge yourself up with the Ninja magic. If the cheat is active you can take your time. If not then this is a real test of your ability to finish the game!

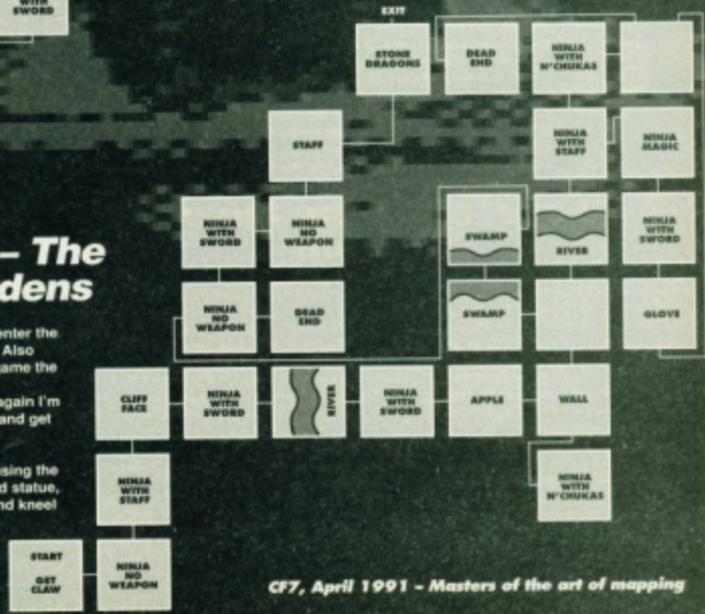
Cross the river again, then the swamp (using the logs from top left to middle of next screen), get past the baddies, pick up the staff and get past the stone dragons. If you're still flashing there's no problem. If the Ninja magic has worn off you'll need to go back for some more as there's no way past without it. Going back across the swamp can be done but it is difficult. Trial and error (mostly error) here guys...

Level three - The Palace Gardens

NOTE - Action Replay owners should enter the Monitor here to top up their shurikens. Also from now on enemies throughout the game the recover from a beating.

First cross the river (trial and error again I'm afraid) and get the amulet. Come back and get the apple from within the trees (keep trying, you will find it eventually).

Move on to the rose and pick it up using the glove. Carry on until you get to the gold statue, hold only the talisman (no weapons) and kneel for a swift prayer.

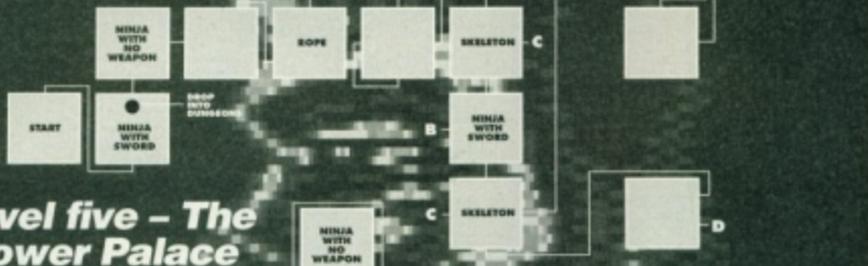


Level four – The Dungeons

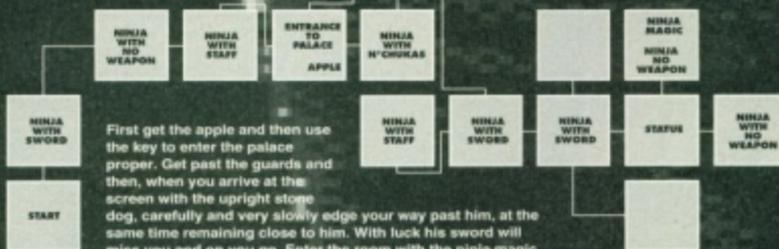
The map here is fiddly but you only need to get the rope and the apple and then get to the ladder. If you have infinite lives you can try your hand at getting past the spider or use the map to bypass him.

At the ladder, stand at the bottom rung and use the rope. Ninji climbs to the next level.

NOTE – to dispose of the skeletons it's better to use the staff.



Level five – The Lower Palace



First get the apple and then use the key to enter the palace proper. Get past the guards and then, when you arrive at the screen with the upright stone dog, carefully and very slowly edge your way past him, at the same time remaining close to him. With luck his sword will miss you and on you go. Enter the room with the ninja magic and get some from the large grey pot on the right (your ninja should turn green). Then go out of the room and exit up the stairs, without the ninja magic the stairs will kill you.

Level six – The Inner Sanctum

First, just for fun, have a look through the telescope. Fine. Now go and get the sleeping potion and return to the room with many vases. Hold only the rose and push the urn on the left (the blue and white spotty one) to open the secret door.

Holding only the potion, enter and advance slowly to the dog. As soon as he moves lob some snooze juice at him. If you miss, go back to the vase room and try again.

In the archer's room, pick up some of the funny coloured spots on the yellow floor just by your left foot as you enter. You should now have a red Ninja who can get past the archer.

After disposing of the last guard you must go on to tackle the Samurai. If you have infinite lives just get into the centre of the room and slog away with the staff until he pegs it. If you are mortal, continually exit and re-enter the room taking a swipe at him as you do so until he dies.

Once into the scroll room jump onto the centre square then walk forward and pick up the scrolls using the pouch (you did pick it up on level one didn't you?).

And that's the end of the game... but there's more to come in our *Last Ninja II* players' guide in next month's GameBusters!

